## **Pointe of Grace Lutheran Church** *Children, Youth & Family Ministry* **Medical Release and Code of Conduct Form**

Name:	Birthdate	Age
Parent or Guardian Name(s):		
Phone Numbers : Home phone #	Cell	Work
Home Address:		
	Grade & school name:	
Covenant of Conduct		
I agree to participate fully in all activities of I attend. I agree to respect all other participants events. I will not abuse anyone verbally or pl or using any alcohol, drugs or tobacco. I agree to remember that I represent the congregation with my actions. Should I break this covenan chaperones or youth leaders. If it is determine my home or other costs will be at my own ex <b>Participants signature:</b>	s, chaperones, drivers and any hysically. I agree to respect m be not to bring or possess any n of Pointe of Grace Lutheran at, I agree to accept the consec ed that my behavior warrants apense or that of my parents o	y other persons involved in the y own body by not possessing weapons of any kind. I agree a Church, and all Christians quences determined by the my leaving this event, travel to r guardians.
Photo ReleaseI $\Box$ don'twant photos of my student taken or used for publicity (Facebook, newsletter, website, etc).		
Parent's Signature:	Date:	
Emergency Medical Release		
I understand that in the event of an emergence for, every at grant those in charge of the event, permission as recommended by a licensed physician. I as treatment. I release and discharge Pointe of C in this event from any liability whatsoever in <b>Parents/ Guardian signature:</b>	ttempt will be made to conta- on to administer first aid and gree to pay all medical costs i Grace's Lutheran Church and/ exercising this permission.	ct me. If I am unavailable, I to authorize medical attention involved in such emergency or its representatives involved
Other Important Information		
Physician's Name	•	
Insurance Company Name & Policy Number		
Emergency Contact Name & Phone Numbe		
Allergies, including all drug allergies, and medical conditions or needs: (use back if		st tetanus shot: